

The logo for efargo, featuring the word "efargo" in a lowercase, rounded, blue-outlined font. The letters are connected and have a modern, clean aesthetic. The logo is centered within a white circle.

Energy Challenge 3.0

FOR STUDENTS



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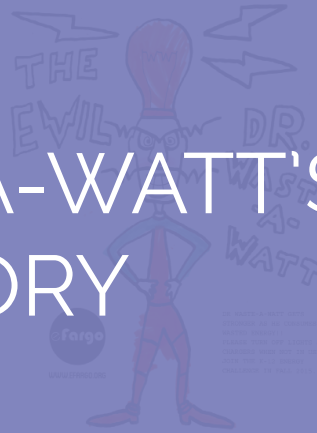
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WASTE-A-WATT'S STORY



Waste-A-Watt
is a greedy
super-villain
who gains
power from
energy that is
wasted.



When energy
is wasted
in the city,
Waste-a-Watt
grows **stronger!**



MUA-HA-HA


MUA-HA-HA

His goal is to
make us waste
more energy so
he can become
super-powerful
and take over the
city!

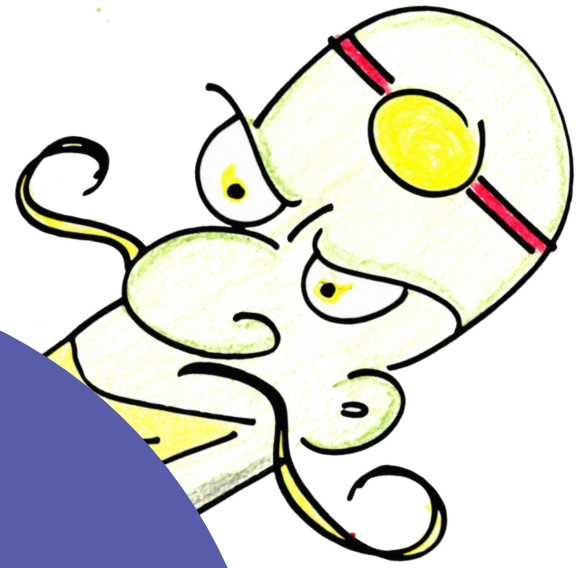


We should work together to save energy and **defeat** the evil Waste-a-Watt!



The background features two stylized superhero figures. The figure on the left is light blue and has the word 'efargo' written on its chest. The figure on the right is grey and has 'argo' written on its chest. A large, dark blue circle is centered over the figures, containing the text.

YOU Energy
Superheroines and
Superheroes
can stop him
in his tracks!



GAME TIMELINE

PRE-GAME SURVEY

Fill out the eFargo surveys before you start the CHALLENGE.



These activities give you bonus points!

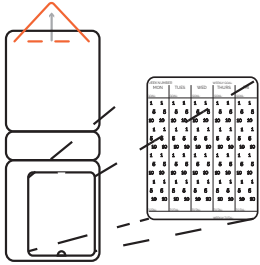
WEEK 1 PREPARING & LEARNING

Follow these events to prepare for the CHALLENGE! These activities will earn your point!

MONDAY

1. SET UP:

Hang the game board up and attach your first dashboard!



2. APPOINT A STUDENT LEADER:



Work with your teacher to randomly select a classroom leader who will lead the entire class through this CHALLENGE!

TUESDAY

3. VISUAL LEARNING: VIRTUAL REALITY:



Scan the QR code at the bottom with a mobile device and use it with the VR glasses.



ENERGY CARDS:



Align the cardboard cards to create a continuous view of areas in the school.

ONLINE 360 TOUR:



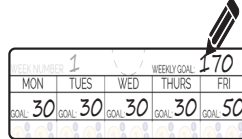
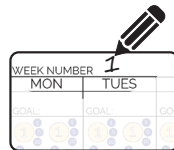
efargo.org/360

WEDNESDAY

4. SET GOALS:



Set daily point goals on the dashboard with your teacher and classmates!



THURSDAY

5. EXPERT TALKS:



Energy-related local professionals will talk about energy use through fun activities!

6. TAG THE WASTE:



With what you've learned about energy waste so far, use the stickers in the game box to tag areas in your classroom that waste energy.



FRIDAY

7. TAKE A PLEDGE:



With your knowledge about energy saving so far, write on the board in your classroom one way you plan to reduce energy use in your classroom and school.

8. HOME GAME:



You will find this game in the game box, each student could play it at home with his/her family!



If you see this symbol next to an activity, ask your teacher for help!

WEEK 2 PLAY

Suggested Daily Activities

MONDAY

TUESDAY

WEDNESDAY

THURSDAY

FRIDAY



Bonus
pages 16-17



Lighting
pages 18-19



Devices
pages 20-21



Heating/
Cooling
pages 22-23

B10

L1 L2 L4

D1 D2
D3 D4

HC1
HC2
HC3

L1 L2

D1 D2
D3 D4

HC1
HC2
HC3

L1 L2 L3

D1 D2
D3 D4

HC1
HC2
HC3
HC4

L1 L2 L5

D1 D2
D3 D4
D6

HC1
HC2
HC3
HC5

L1 L2 L5

D1 D2
D3 D4
D5

HC1
HC2
HC3

Replace your dashboard with a new one from the box!

RECORD

1 point activity or action

5 point activity or action

10 point activity or action

1-4 students participated

5-9 students participated

10+ students participated

SCORE

42

178

10*5=15

This activity earned you 15 points total!

Total up your points daily and weekly!

SUBMIT



Send an image of your dashboard to efergo!

WEEK 3 PLAY

Suggested Daily Activities

MONDAY

TUESDAY

WEDNESDAY

THURSDAY

FRIDAY



Bonus
pages 16-17



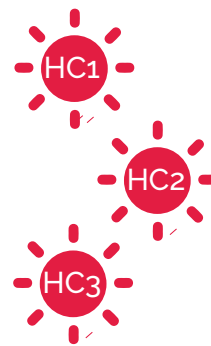
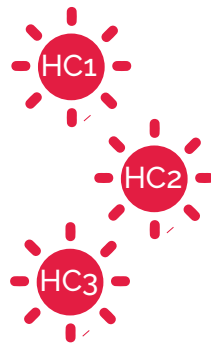
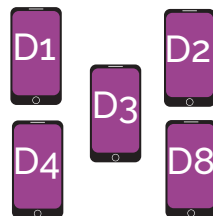
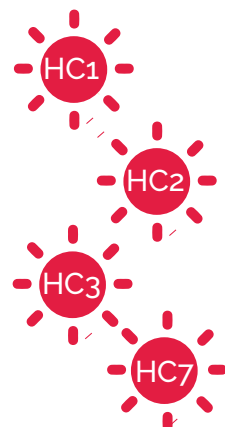
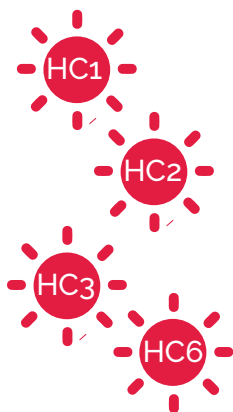
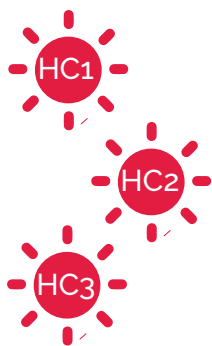
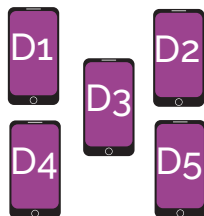
Lighting
pages 18-19



Devices
pages 20-21



Heating/
Cooling
pages 22-23



RECORD

1 point activity or action

5 point activity or action

10 point activity or action

1-4 students participated

5-9 students participated

10+ students participated

SCORE

Total up your points daily and weekly!

10*5=15

This activity earned you 15 points total!

SUBMIT



Send an image of your dashboard to efergo!

PARTICIPATION



.....

Participation is measured by
the number of students who
took part in an activity.

1 point: 1-4
students

5 points: 5-9
students

10 points: 10+
students

.....

Bonus Kick-off



ONE-TIME

B1



APPOINT A CLASSROOM LEADER

Pick a student who will lead the entire class through this CHALLENGE.

B2



VIRTUAL REALITY

1 point awarded for every student who uses the VR glasses.

B3



ENERGY CARDS

1 point awarded for every student who uses the energy cards.

B4



ONLINE TOUR

1 point awarded for every student who accesses the school 360 online tour.

B5



SET GOALS

Set daily and weekly energy-saving goals on the game dashboard!

B6

EXPERT TALKS

1 point awarded for every student who attends these presentations.

B7



TAKE A PLEDGE

1 point awarded for every student who joins in this event.

B8

EXPERT TALKS

1 point awarded for every student who attends these presentations.

B9

HOME GAME

1 point awarded for every student who plays this game with his/her family.

B10



POSTER CONTEST

Create signs and posters that remind your classmates about energy-saving. Hang these all around the school: in classrooms, restrooms, gyms, etc.

1 point

10 points



If you see this symbol next to an activity, ask your teacher for help!



DAILY

WEEKLY

ONE-TIME

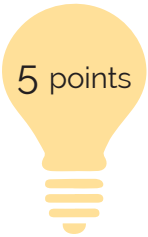


1 point

L1

ENERGY-SAVING ACTION

Keep lights off unless you need them!

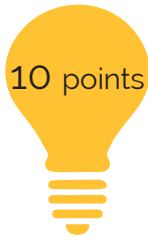


5 points

L2

LIGHTING ENERGY PATROL

Assign a new light energy officer each day who makes sure lights are turned off when not in use. Patrol officer, remember to wear your badge throughout the school day!



10 points

L4

MISSION LIGHTING GAME

Play this game to learn about eco-friendly lighting:
<https://bit.ly/2DZ5ldu>

L5

CLASSROOM DESIGN

Work with your teacher to rearrange your classroom layout!



L6

LIGHT BULB COMPARISON

Find out which type of light bulbs are used in different parts of the school.



If you see this symbol next to an activity, ask your teacher for help!



DAILY

ENERGY-SAVING ACTION

D1 Unplug a coffee maker, microwave, TV, or other device when not in use.

1 point

ENERGY-SAVING ACTION

D2 Switch off a computer or projector when not in use.

DEVICES ENERGY PATROL

D3 Assign a new devices energy officer each day who makes sure devices are turned off when not in use. Patrol officer, remember to wear your badge throughout the school day!

5 points

NIGHT UNPLUG

D4 Unplug any devices that waste energy in the classroom at the end of the school day.

10 points

WEEKLY

D5

WEEKEND UNPLUG

Unplug a vending machine before going home for the weekend.

ONE-TIME

ENERGY METER MADNESS GAME

D6 Play this online game to learn about energy use and conservation:
<https://bit.ly/2l28uRO>

THE DAY AMY SAVED THE WORLD! GAME

D7 Play this online game to learn about energy saving at home:
<https://bit.ly/2lU7Yqa>

D8

KILL-A-WATT METERS

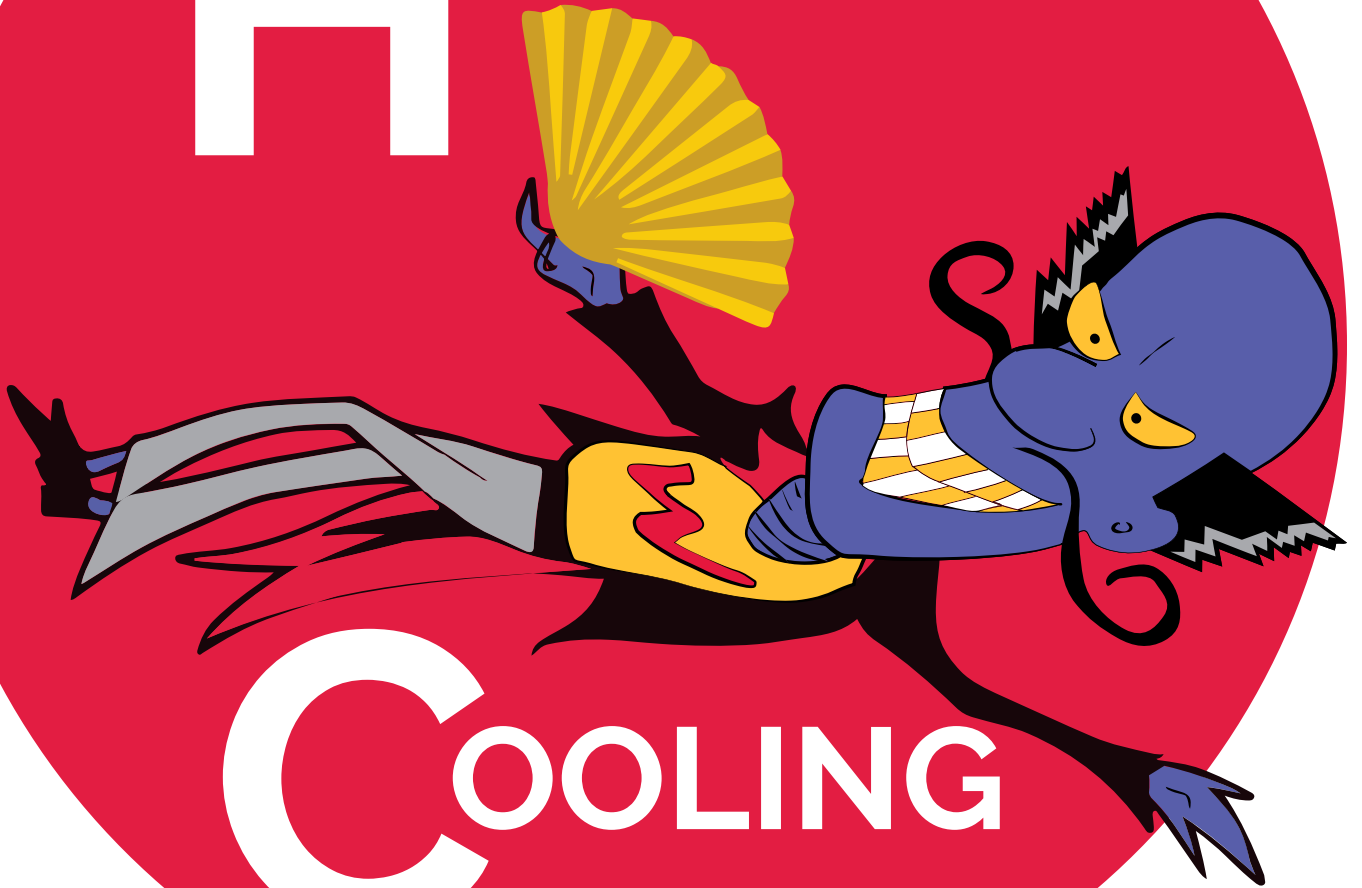


Find out how much electricity a device uses.



If you see this symbol next to an activity, ask your teacher for help!

H HEATING



C COOLING

DAILY

ENERGY-SAVING ACTION

HC1

During the winter, leave the blinds open to let in the sun's heat during the day, then close them before leaving at night to keep the heat in!

1 point

ENERGY-SAVING ACTION

HC2

During the summer, keep the blinds closed to reduce heat gain during the day, then open them before leaving at night to cool the classroom.

5 points

SHADING ENERGY PATROL

HC3

Assign a new heating/cooling energy officer each day who makes sure classmates are following energy-saving actions. Patrol officer, remember to wear your badge throughout the school day!

10 points

ONE-TIME

CONSERVING ENERGY

HC4

Play this online game to learn about energy saving at home:

<https://bit.ly/1qls4g>

THERMOSTATS

HC5

Learn about how thermostats work by watching this video:

<https://bit.ly/2GIKTIM>

HC6

INSULATION EXPERIMENTS



Learn about the insulation properties of different materials.

HC7


SOLAR COOKERS



Create solar cookers to learn about the power of solar energy.



If you see this symbol next to an activity, ask your teacher for help!



Discover more
about energy saving
through these online
games:



Climate Change

1. Energy Ninjas:
<https://bit.ly/2umVsMr>

.....

2. OFFSET!:
<https://climatekids.nasa.gov/offset/>

.....

3. Climate Trivia:
<https://climatekids.nasa.gov/trivia/>

.....

4. Climate Bingo:
<https://climatekids.nasa.gov/bingo/>



Saving at Home

1. Energy Quest:
<https://bit.ly/2rSGoVE>

.....

2. Join the Lorax:
<https://bit.ly/2pKhrYd>



Energy Saving Actions

1. Go Green: <https://climatekids.nasa.gov/go-green/>



Renewable Energy Sources

1. Power Producer:
<https://bit.ly/2G8CNJL>

.....

2. Energy Flows:
<https://bit.ly/2ISlUki>

.....

3. Power Up:
<https://climatekids.nasa.gov/power-up/>

.....

3. Nico the Ninja:
<https://bit.ly/2Gdj23K>